

## Introduction

### Problem Statement

- Transfer privileged knowledge between source and target domains to improve visual recognition

### Motivation

- Leverage privileged information in a domain adaptation setup

### Contributions

- Proposed an adaptive learning framework to cope with privileged information in the target domain
- Incorporated information from the source domain as privileged information

## Background

### Adaptive SVM

$$\begin{aligned} & \underset{w,b}{\text{minimize}} \left\{ \frac{1}{2} (\|w\|^2) + C \sum_{i=1}^N \xi_i \right\} \\ & \text{s. t. } y_i f^s(x_i) + y_i w^T \langle x_i, x_i \rangle \geq 1 - \xi_i, \\ & \quad \xi_i \geq 0, \quad i = 1, \dots, N \end{aligned}$$

### SVM+

$$\begin{aligned} & \underset{w,b,w^*,b^*}{\text{minimize}} \left\{ \frac{1}{2} (\|w\|^2 + \gamma \|w^*\|^2) + C \sum_{i=1}^N (\langle w^*, x_i^* \rangle + b^*) \right\} \\ & \text{s. t. } y_i (\langle w, x_i \rangle + b) \geq 1 - (\langle w^*, x_i^* \rangle + b^*), \\ & \quad (\langle w^*, x_i^* \rangle + b^*) \geq 0, \quad i = 1, \dots, N \end{aligned}$$

## Method

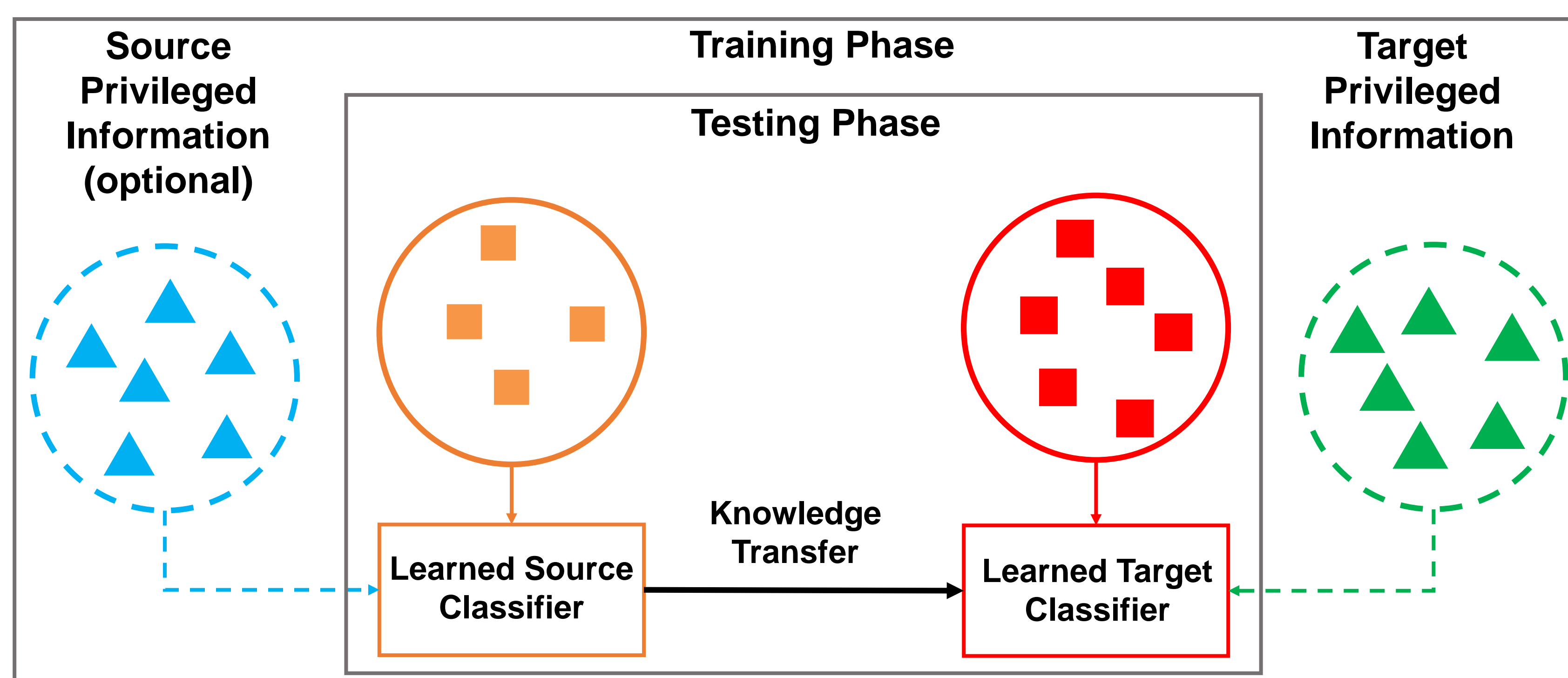
### Adaptive SVM+

$$\begin{aligned} & \underset{w,b,w^*,b^*}{\text{minimize}} \left\{ \frac{1}{2} (\|w\|^2 + \gamma \|w^*\|^2) + C \sum_{i=1}^N (\langle w^*, x_i^* \rangle + b^*) \right\} \\ & \text{s. t. } y_i f^s(x_i) + y_i (\langle w, x_i \rangle + b) \geq 1 - (\langle w^*, x_i^* \rangle + b^*), \\ & \quad (\langle w^*, x_i^* \rangle + b^*) \geq 0, \quad i = 1, \dots, N \end{aligned}$$

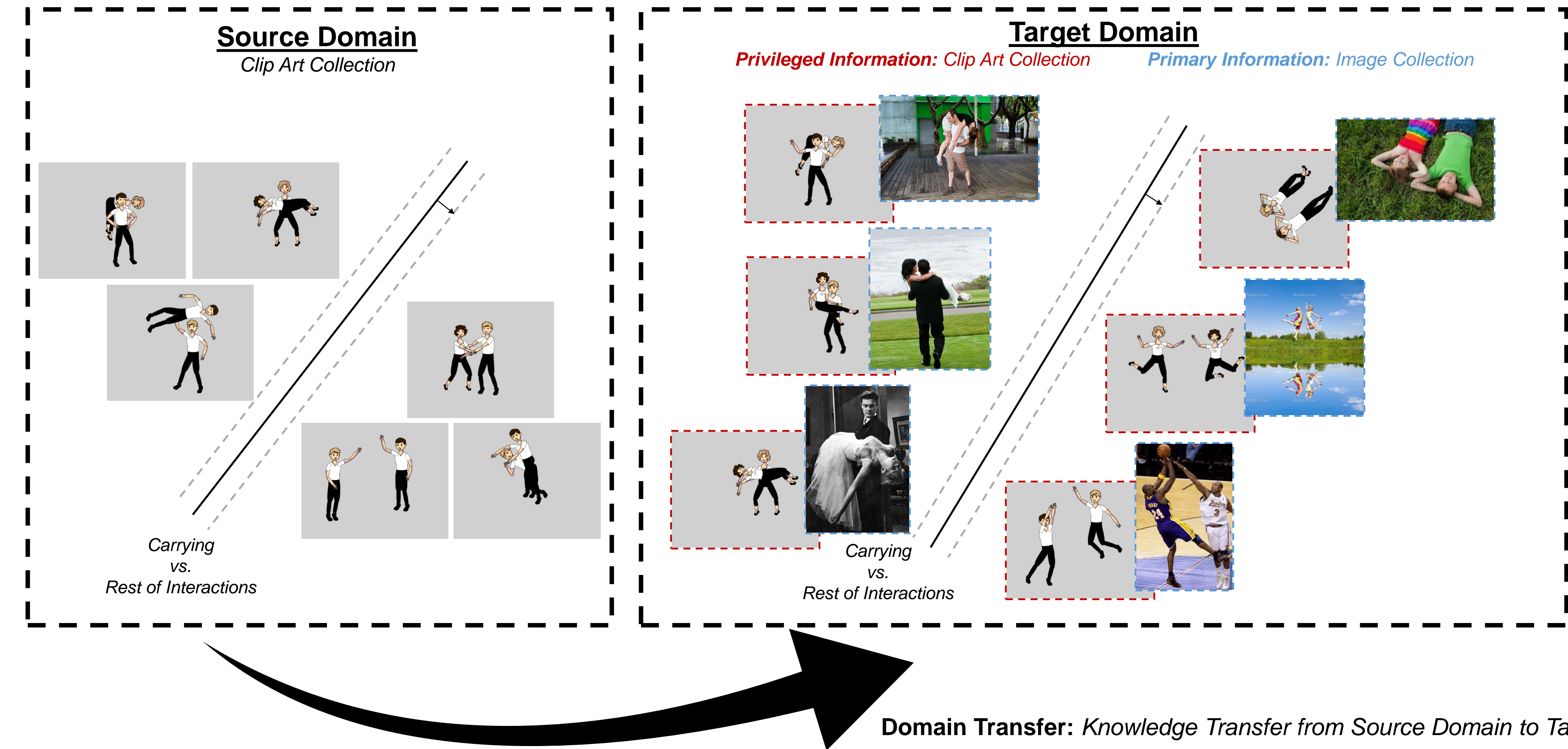
### Decision function of Adaptive SVM+

$$f(x) = f^s(x) + \sum_{i=1}^N y_i a_i K(x_i, x) + b = \sum_{i=1}^N y_i^s a_i^s K(x_i^s, x) + b^s + \sum_{i=1}^N y_i a_i K(x_i, x) + b$$

### Training and testing phases of Adaptive SVM+



## Overview



## Results

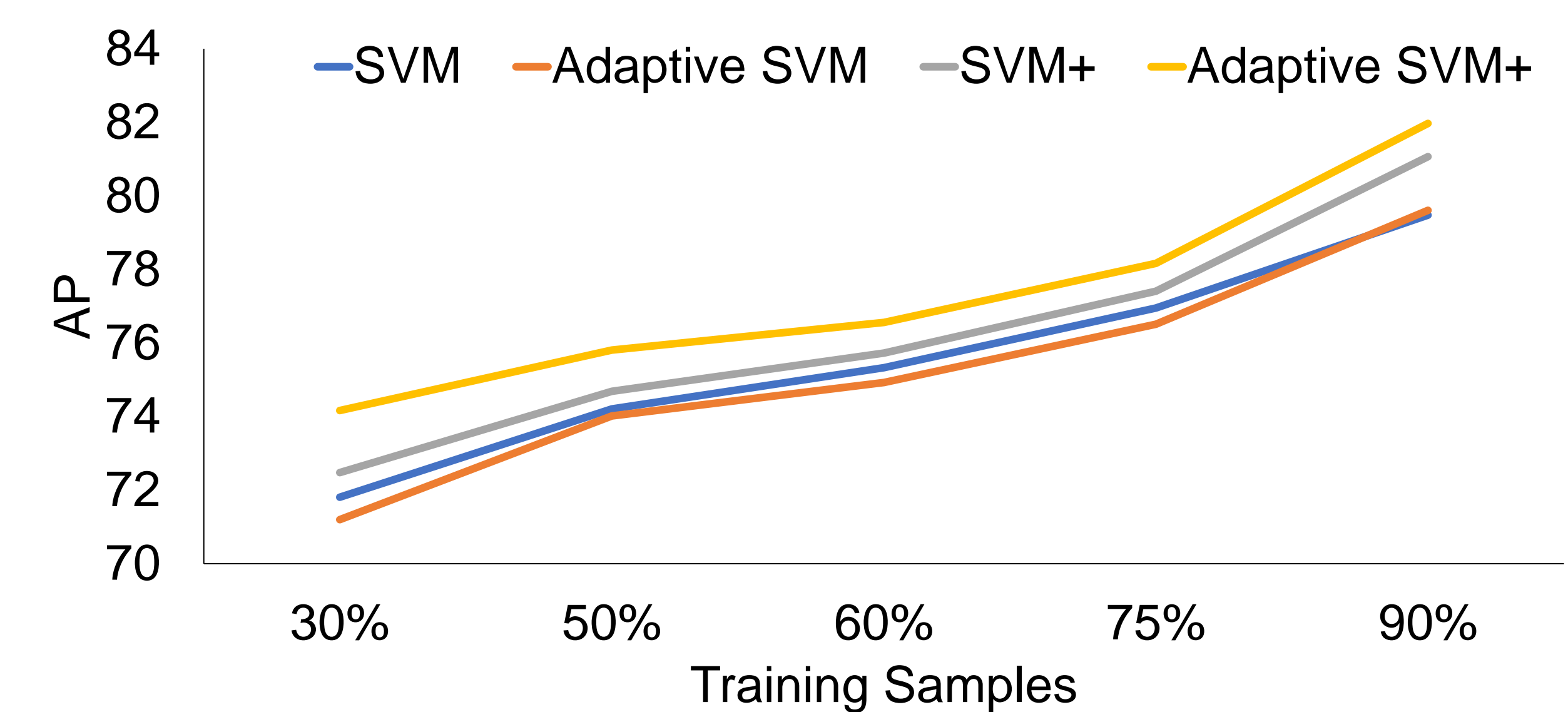
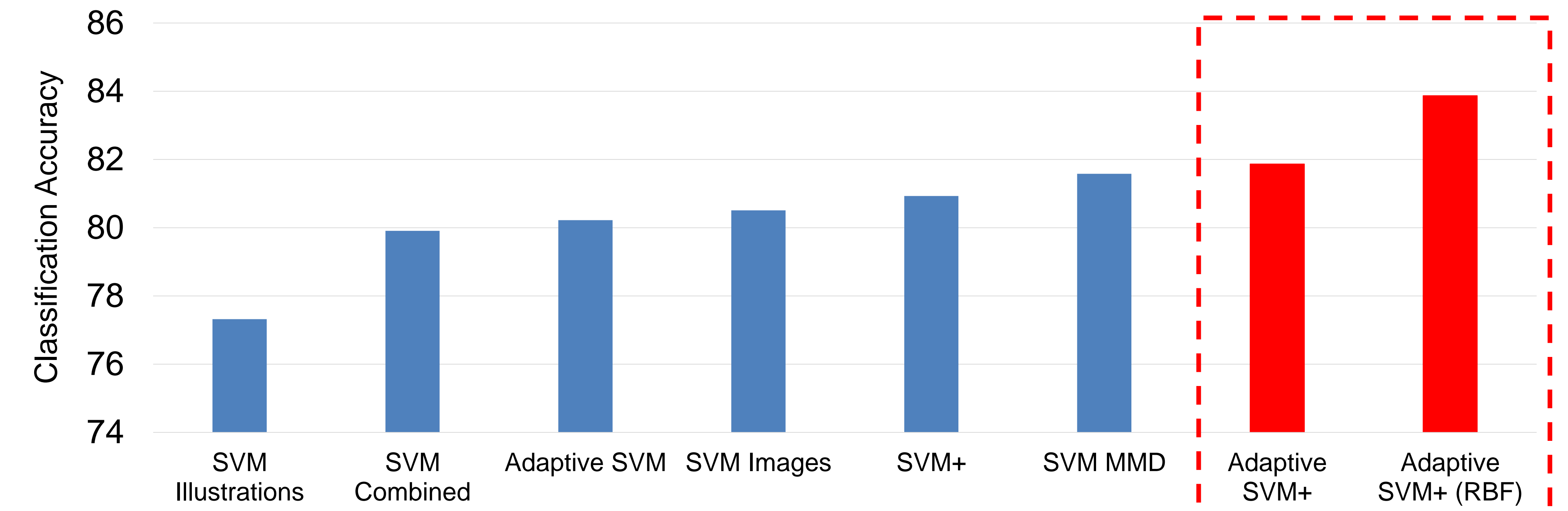
### Animals with Attributes Dataset

Method	AP
SVM	87.32
SVM+ [1]	87.58
Adaptive SVM [2]	87.94
RankTr [3]	87.93
LIR [4]	88.13
LMIBPI [5]	88.38
<b>Adaptive SVM+</b>	<b>88.66</b>

### Animals with Attributes Dataset

Method (Domain)	AP
SVM (easy)	87.32
SVM+ (easy)	87.58
SVM (hard)	87.94
Adaptive SVM (hard)	87.93
SVM+ (hard)	88.13
<b>Adaptive SVM+ (hard)</b>	<b>88.66</b>

### INTERACT Dataset



## Key Takeaway

Embedding the LUPI paradigm in a domain adaptation setup improves the recognition performance up to 3% in both the Animals with Attributes and INTERACT datasets.

## References

- [1] V. Vapnik and A. Vashist. A new learning paradigm: Learning using privileged information. *Neural Networks*, 22(5):544–557, 2009.
- [2] J. Yang, R. Yan, and A. Hauptmann. Cross-domain video concept detection using adaptive SVMs. In *Proc. ACM International Conference on Multimedia*, Augsburg, Germany, Sept. 2007.
- [3] V. Sharmanska, N. Quadrianto, and C. Lampert. Learning to rank using privileged information. In *Proc. IEEE International Conference on Computer Vision*, Sydney, Australia, Dec. 2013.
- [4] Z. Wang and Q. Ji. Classifier learning with hidden information. In *Proc. IEEE Conference on Computer Vision and Pattern Recognition*, Boston, MA, June 2015.
- [5] S. Motian, M. Piccirilli, D. Adjeroh, and G. Doretto. Information bottleneck learning using privileged information for visual recognition. In *Proc. IEEE Conference on Computer Vision and Pattern Recognition*, Las Vegas, NV, June 2016.

